

The numbers game and classification theorems

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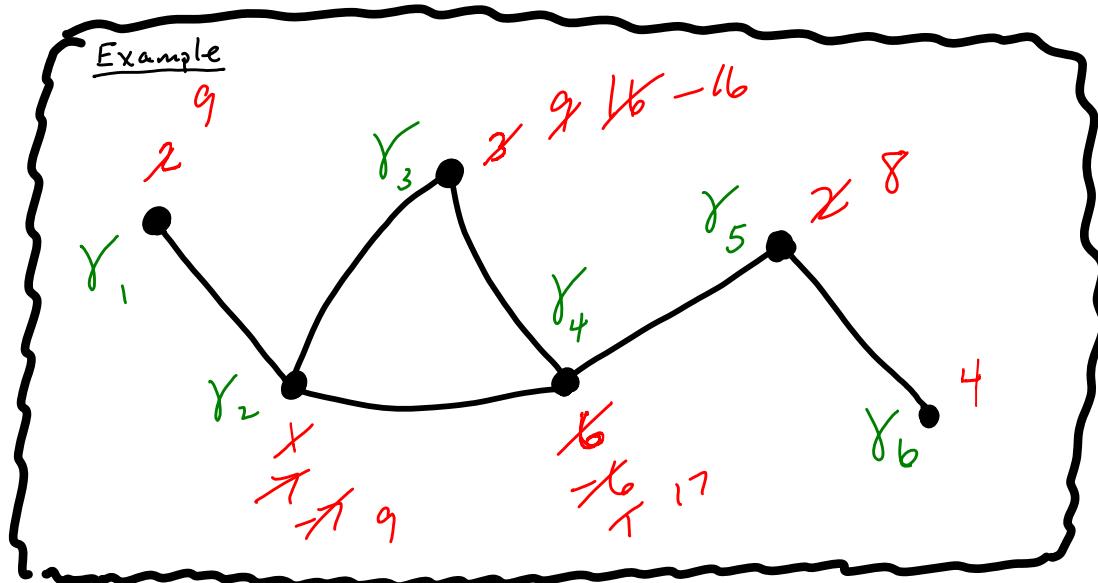
2/25/2012

A preliminary note: Mathematics is the often abstract study of the way the universe organizes information. That information is encoded in physical, chemical, biological, geological, social, and cognitive structures. It is therefore the job of a mathematician to investigate the mathematical reality of the universe we inhabit, to understand that reality as best he/she can, and then to explain it. This is the spirit in which this study has been undertaken.

Our Motivation

- Study naturally occurring algebraic and geometric finiteness phenomena
 - Utilize and advance methods in the study of symmetry, enumeration, and algebra
 - Satisfy a human taxonomic impulse
-
- A diagram illustrating the relationship between the three central themes. Three blue arrows originate from the underlined words 'symmetry', 'enumeration', and 'algebra' in the middle section. These arrows point towards a light blue rounded rectangular callout box. Inside the box, the text 'These are three central and millennia-old mathematical themes.' is written in blue ink.

The numbers game



In this example ...

- Node names are in green
 - Numbers are in red

The initial position for the game is $(2, 1, 3, 6, 2, 4)$
 - Nodes are fired in the following sequence: (r_4, r_2, r_3)

This is not a complete game, since there are still nodes we could fire.

Rules for game play

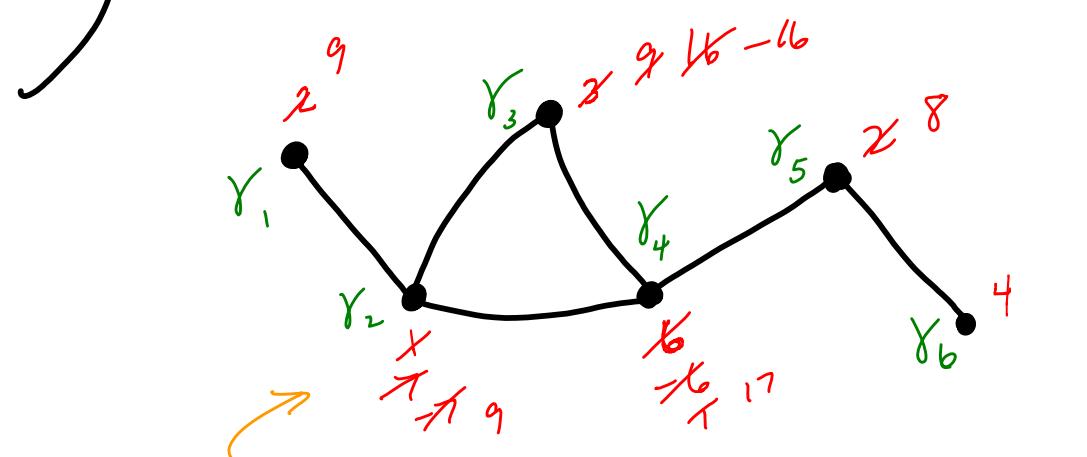
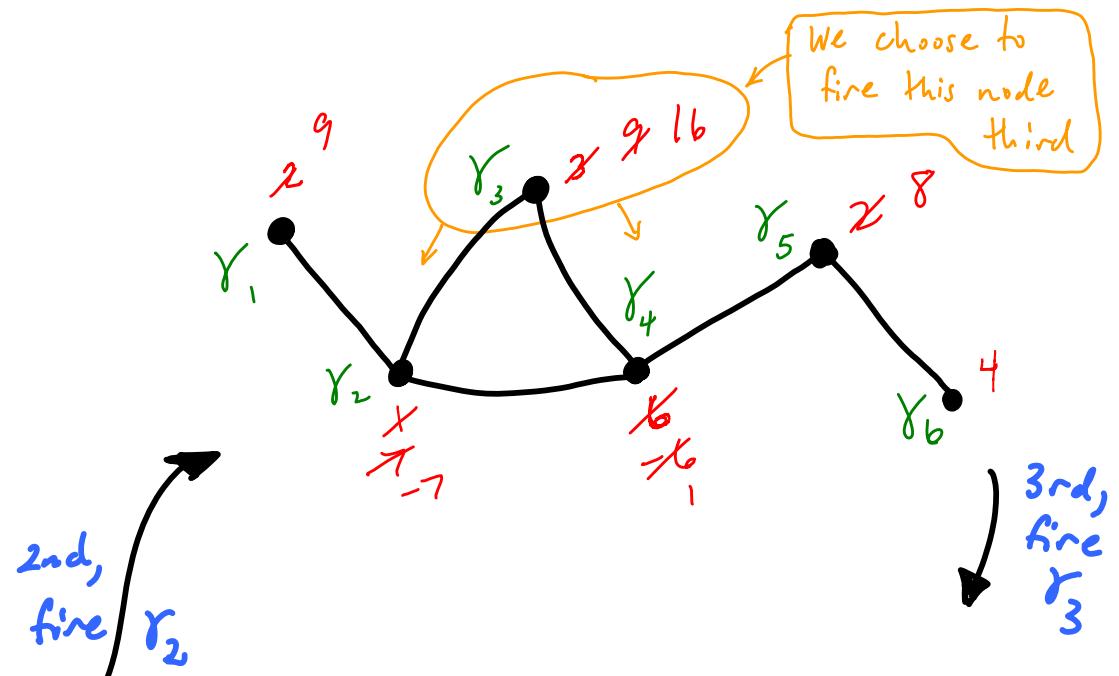
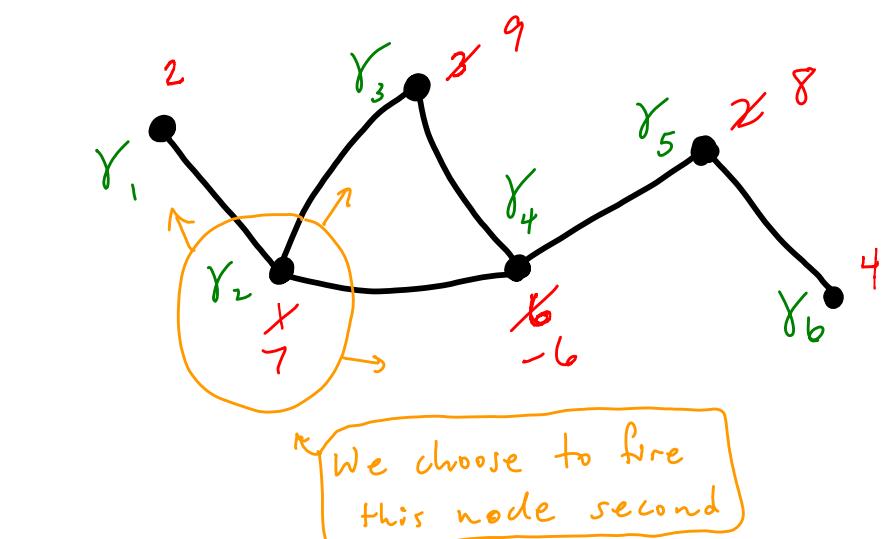
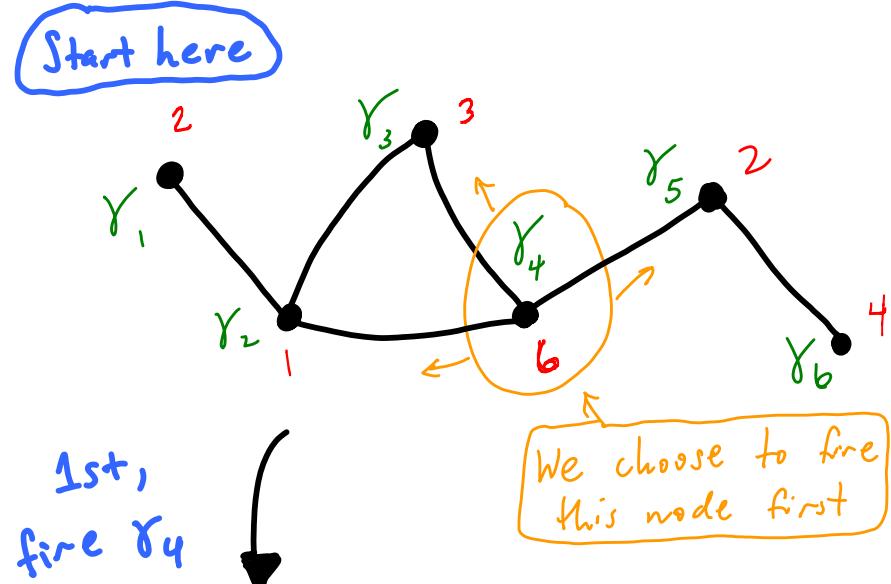
0. Choose a graph
and assign numbers
 1. Fire a node with
a positive number,
else terminate.
 2. Return to step 1.

NOTE:

While this game might not be compelling as a diversion or seem to be particularly well-motivated as an object of study, it is undoubtedly an elemental occurrence of basic arithmetic in a simple geometric setting.

The numbers game

A breakdown of the moves illustrated on the previous slide



This is the result of the firing sequence (r_4, r_2, r_3) . Obviously the game has not yet reached a terminal state...

Questions

one's node-firing

1. Does termination depend on ¹strategy?
2. Does it depend on the initial assignment of numbers?
3. Does it depend on the graph?

connected such

For which ¹graphs is there a nontrivial assignment of
non-negative numbers for which there is a terminating game?

Main
Question

Theorem (i.) The answer to the main question is ...

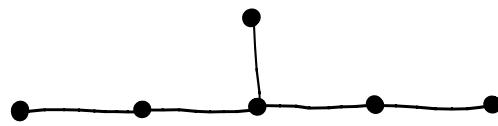
A_n



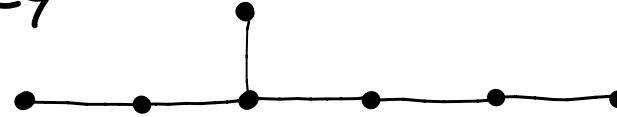
D_n



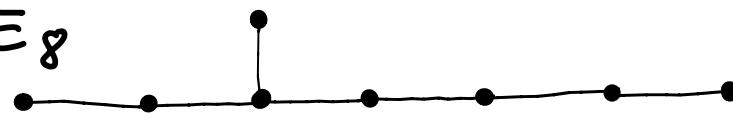
E_6



E_7



E_8



on these graphs

NOTE: In fact, for any starting position, all numbers game^A will terminate.
That is, termination of a numbers game depends only on the graph,
not the initial choice of numbers or the choice of which nodes to fire.

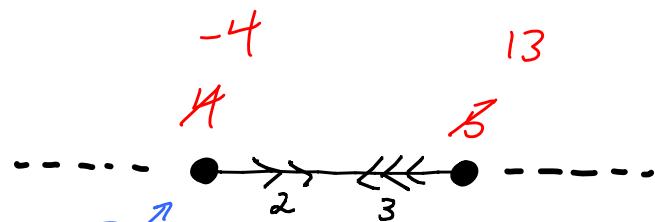
NOTE: Notice that "E_g" is not in the list. It makes one wonder what it is about arithmetic and perhaps even the structure of the universe that causes this exclusion. Is it conceivable that in some universe E_g is part of the classification?

Variations

Variation #1

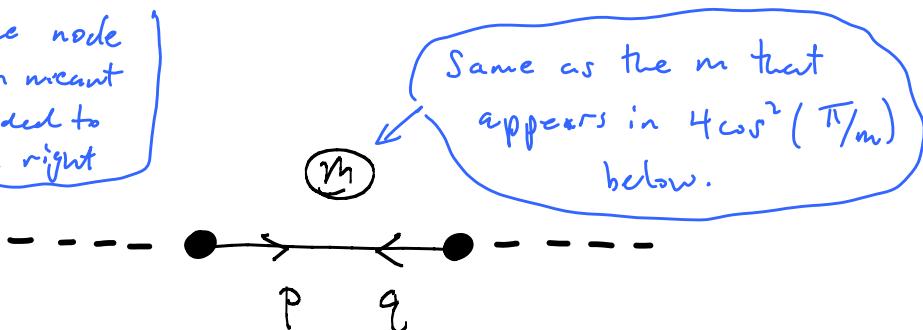
(or "multipliers")

Integer weightsⁿ on edges



Variation #2

Real number weights on edges



"Strong convergence" \iff $pq = 4 \cos^2(\pi/m)$, $m \geq 3$

or

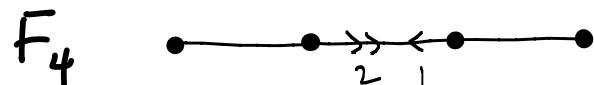
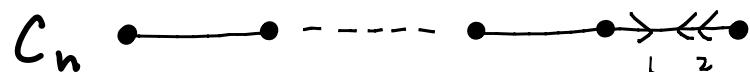
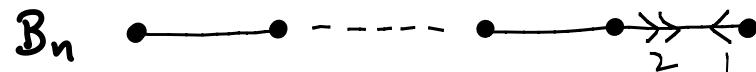
$$pq \geq 4$$

NOTE: A graph is strongly convergent if, from any initial position, all numbers games either diverge or else all terminate at the same position and in the same number of moves. Kimmo Eriksson showed that a necessary and sufficient condition for strong convergence is for all edge products pq to meet the above numerical requirements.

Theorem (D.) For variations, the answers to the main question are ---

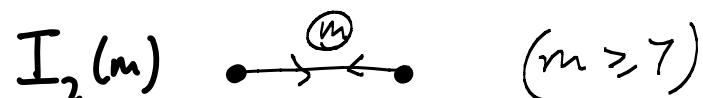
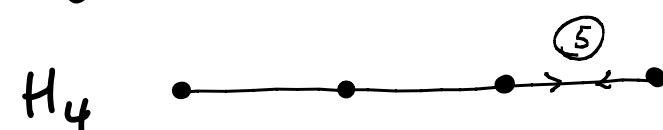
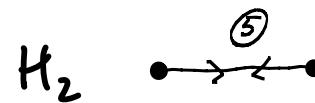
Integer

A_n ; D_n ; $E_{6,7,8}$; and



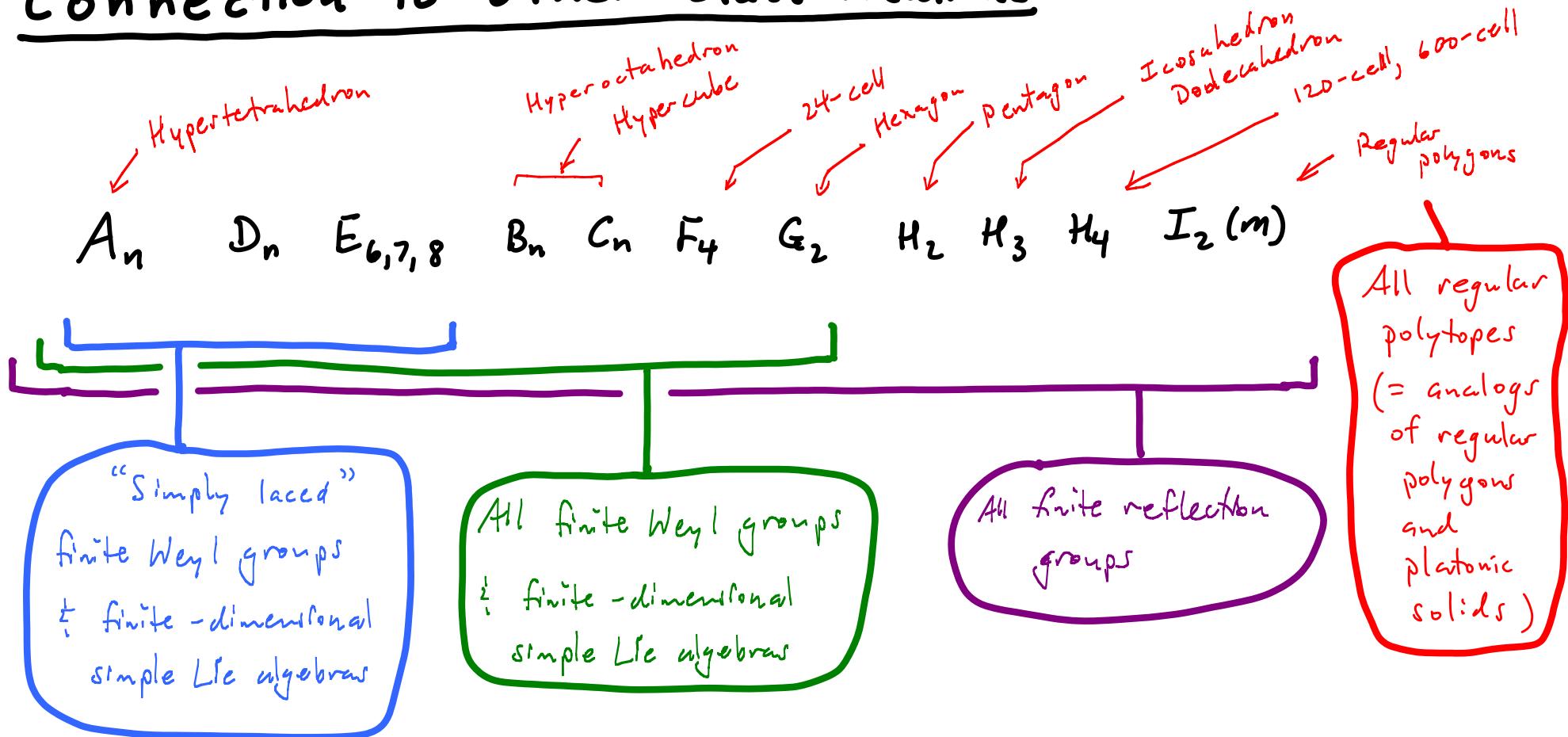
Real

$A_n = G_2$ and



NOTE: For the Real cases, the notation  means only that the product pq of the multipliers p and q on this edge must be $4 \cos^2(\pi/m)$. The notation  by itself means that the product of the multipliers is $4 \cos^2(\pi/3) = 1$. So, for example, the notation H_3  actually represents a family of edge-weighted graphs.

Connection to other classifications



Challenge Find a mathematical classification problem / theorem whose answer consists of some infinite families and some sporadic, exceptional cases.

Thesis Such results are almost always interesting.